CASE PROGRAM – ON SUCCESS

import case.lang.System

namespace HelloWorld {

//String->Object->Main is a type constructor

String->Object->Main

#public class Program

[public Program(String [] args)

System.out.println(@texts:“Hello World”)

Integer var = 5;

//**On success**

//The statement(s) are put on the wayside until a condition is //satisfied.

//I.e.,

{ ProcessDatraVariable() success Entity.Pool.getData() }

//In this call, ProcessDataVariable calls Entity.Pool.getData() and //continues processing. When Entity.Pool.getData is done running, it //returns its variable, which gets passed into a callback function, //ProcessDataVariabel.

]

]

#end class

}